



Column 1	Column 2	Column 3																																							
Development	Level of assessment	Assessment criteria																																							
		CairnsPlan 2016	Medium density residential zone code	Applicable local plan codes <sup>^</sup>	Acid sulfate soils overlay code*	Airport environs overlay code*	Building height overlay code*	Bushfire hazard overlay code*	Coastal processes overlay code*	Flood and inundation hazards overlay code*	Hillslopes overlay code*	Landscape values overlay code*	Natural areas overlay code*	Neighbourhood character overlay code*	Places of significance overlay code*	Potential landslip hazard overlay code*	Transport network overlay code*	Community residence code	Reconfiguring a lot (subdividing one lot into two lots) and associated operational works code	Child care centre code	Dual occupancy code	Dwelling house code	Home based business code	Multiple dwelling and short-term accommodation code	Relocatable home park and tourist park code	Retirement facility and residential care facility code	Rooming accommodation code	Sales office code	Advertising devices code	Centre design code	Environmental performance code	Excavation and filling code	Industry design code	Infrastructure works code	Landscaping code	Parking and access code	Reconfiguring a lot code	Vegetation management code			
<b>Building work</b>	Self		a		a				a	a	a		a	a		a																									
IF within the Places of significance overlay and not for internal building work that does not materially affect the cultural significance of the place	Code		a		a				a	a	a		a	a		a																									
IF for removal or demolition within the Neighbourhood character	Code		a		a				a	a	a		a	a		a																									
IF for removal or demolition within the Places of significance overlay	Impact		a																																						

\* Applicable overlay codes are identified by reference to the overlay maps contained in Schedule 2  
<sup>^</sup> Applicable local plan codes are identified by reference to the local plan maps contained in Schedule 2