

Table 5.6.x.2 - Tourist accommodation zone precinct 1 - Islands

Column 1	Column 2	Column 3																											
Development	Level of assessment	Assessment criteria																											
		CairnsPlan 2016	Tourist accommodation zone code	Applicable local plan codes [^]	Acid sulfate soils overlay code*	Airport environs overlay code*	Building height overlay code*	Bushfire hazard overlay code*	Coastal processes overlay code*	Flood and inundation hazards overlay code*	Hillslopes overlay code*	Landscape values overlay code*	Natural areas overlay code*	Places of significance overlay	Potential landslip hazard overlay code*	Transport network overlay	Reconfiguring a lot (1 lot into 2 lots) and associated operational works code	Advertising devices code	Centre design code	Environmental performance code	Excavation and filling code	Industry design code	Infrastructure works code	Landscaping code	Parking and access code	Reconfiguring a lot code	Vegetation management code		
Material change of use																													
Food and drink outlet	Impact	a																											
IF contained within an existing building	Code		a	a	a	a	a	a	a	a	a	a	a	a	a	a			a	a	a			a	a	a		a	
Park	Exempt																												
Shop	Impact	a																											
IF contained within an existing building	Code		a	a	a	a	a	a	a	a	a	a	a	a	a	a			a	a	a			a	a	a		a	
All other uses not otherwise identified	Impact	a																											
Undefined uses	Impact	a																											
Reconfiguring a lot																													
Reconfiguring a lot	Impact	a																											
IF for 1 into 2 lots in accordance with Schedule 18 of the Regulation	Compliance																a												
IF for boundary realignment	Code		a	a	a	a	a	a	a	a	a	a	a	a	a	a							a	a			a		
Operational work																													
Operational work	Code		a	a	a	a	a	a	a	a	a	a	a	a	a	a							a	a			a	a	
IF associated with Reconfiguring a lot for 1 lot into 2 lots in accordance with Schedule 18 of the Regulation	Compliance																a												
IF for advertising devices	Impact	a																											
IF for excavation or filling of greater than 50m ³	Code		a	a	a	a	a	a	a	a	a	a	a	a	a							a	a						
IF for excavation or filling of 50m ³ or less	Self		a			a		a	a	a	a		a																
IF for excavation or filling within the Places of significance overlay	Code		a	a	a	a	a	a	a	a	a	a	a	a	a							a	a						
IF for vegetation damage	Self		a			a		a	a	a	a		a															a	
IF for vegetation damage within the Places of	Code		a			a		a	a	a	a		a	a	a														a
IF for works on a local government road	Self		a			a		a	a	a	a		a																
Building work																													
Minor building work	Self		a			a			a	a	a		a																
IF within the Places of significance overlay and not for internal building work that does not materially affect the cultural significance of the place	Code		a			a			a	a	a		a	a	a							a	a						
Building work	Self		a			a			a	a	a		a																
IF within the Places of significance overlay and not for internal building work that does not materially affect the cultural significance of the place	Code		a			a			a	a	a		a	a	a							a	a						
IF for removal or demolition within the Places of	Impact	a																											

* Applicable overlay codes are identified by reference to the overlay maps contained in Schedule 2

[^] Applicable local plan codes are identified by reference to the local plan maps contained in Schedule 2