Table 5.6.v - Sport and recreation zone

Column 1	Column 2	Column 3																																					
Development	**Level of assessment**	**Assessment criteria**																																					
		CairnsPlan 2016	Sport and recreation zone code	Applicable local plan codes^	Acid sulfate soils overlay code*	Airport environs overlay code*	Bushfire hazard overlay code*	Coastal processes overlay code*	Flood and inundation hazards overlay code*	Hazardous and explosive facilities overly code*	Hillslopes overlay code*	Landscape values overlay code*	Natural areas overlay code*	Neighbourhood character overlay code*	Places of significance overlay code*	Potential landslip hazard overlay code*	Transport network overlay code*	Caretaker's accommodation code	Child care centre code	Community activities code	Market code	Multiple dwelling and short-term accommodation code	Rooming accommodation code	Sport and recreation activities code	Telecommunications facility code	Advertising devices code	Centre design code	Environmental performance code	Excavation and filling code	Industry design code	Infrastructure works code	Landscaping code	Parking and access code	Reconfiguring a lot code	Vegetation management code
Material change of use																																							
Caretaker's accommodation	Self		a			a	a	a	a				a	a		a		a										a		a		a		a
IF within Queerah explosive reserve sensitive use management area of the Hazardous and explosive facilities overlay	Impact	a																																				
IF within the Hazardous and explosive facilities overlay	Code		a			a	a	a	a	a			a	a		a		a									a	a		a		a		a
IF within the Hillslopes overlay	Code		a			a	a	a	a		a		a	a		a		a									a	a		a		a		a
IF within the Places of significance overlay **and** involving building work (including Minor building work) except for internal work that does not materially affect the cultural significance of the place	Code		a			a	a	a	a		a		a		a	a		a									a	a		a		a		a
Child care centre	Code		a	a	a	a	a	a	a	a	a	a	a	a	a	a	a		a									a	a		a	a	a		a
IF within the Hazardous and explosive facilities overlay	Impact	a																																				
Club (small scale)	self		a			a	a	a	a				a	a		a			a										a	a	a	a		a
IF within the Hazardous and explosive facilities overlay	Code		a			a	a	a	a	a			a	a		a			a										a	a	a	a		a
IF within the Hillslopes overlay	Code		a			a	a	a	a		a		a	a		a			a										a	a	a	a		a
IF within the Places of significance overlay **and** involving building work (including Minor building work) except for internal work that does not materially affect the cultural significance of the place	Code		a			a	a	a	a		a		a		a	a			a										a	a	a	a		a
Club (other than small scale)	Code		a	a	a	a	a	a	a	a	a	a	a	a	a	a	a									a	a	a		a	a	a		a
Educational establishment	Code		a	a	a	a	a	a	a	a	a	a	a	a	a	a	a										a	a		a	a	a		a
IF within the Hazardous and explosive facilities overlay	Impact	a																																				
IF involving accommodation	Code		a	a	a	a	a	a	a	a	a	a	a	a	a	a	a					a	a					a	a		a	a	a		a
Environment facility	Self		a			a	a	a	a		a		a	a		a												a		a	a	a		a
IF within the Hazardous and explosive facilities overlay	Code		a			a	a	a	a	a	a		a	a		a											a	a		a	a	a		a
IF within the Places of significance overlay **and** involving building work (including Minor building work) except for internal work that does not materially affect the cultural significance of the place	Code		a			a	a	a	a		a		a		a	a										a	a		a	a	a		a
Food and drink outlet	Code		a	a	a	a	a	a	a	a	a	a	a	a	a	a	a							a			a	a		a	a	a		a
Indoor sport and recreation	Code		a	a	a	a	a	a	a	a	a	a	a	a		a	a						a				a	a		a	a	a		a
IF contained within an existing building	Self		a			a	a	a	a		a		a	a		a							a					a		a	a	a		a
IF within the Places of significance overlay **and** involving Building work (including Minor building work) except for internal work that does not materially affect the cultural significance of the place	Code		a			a	a	a	a		a	a	a		a	a	a							a			a	a		a	a	a		a
Market	Code		a	a	a	a	a	a	a	a	a	a	a	a	a	a	a				a							a	a		a	a	a		a
Outdoor sport and recreation	Self		a			a	a	a	a		a		a	a		a							a					a		a	a	a		a
IF within the Hazardous and explosive facilities overlay	Code		a			a	a	a	a	a	a		a	a		a							a				a	a		a	a	a		a
IF within the Places of significance overlay **and** involving Building work (including Minor building work) except for internal work that does not materially affect the cultural significance of the place	Code		a			a	a	a	a		a		a		a	a							a				a	a		a	a	a		a
Park	Exempt																																						
Place of worship	Code		a	a	a	a	a	a	a	a	a	a	a	a	a	a	a			a								a	a		a	a	a		a
IF within the Hazardous and explosive facilities overlay	Code		a	a	a	a	a	a	a	a	a	a	a	a	a	a	a			a								a	a		a	a	a		a
IF contained within an existing building	Self		a			a	a	a	a		a		a	a		a				a								a		a	a	a		a
Telecommunications facility	Code		a	a	a	a	a	a	a	a	a	a	a	a	a	a	a								a			a	a		a	a	a		a
IF within the Hazardous and explosive facilities overlay	Impact	a																																				

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		CairnsPlan 2016	Sport and recreation zone code	Applicable local plan codes^	Acid sulfate soils overlay code*	Airport environs overlay code*	Bushfire hazard overlay code*	Coastal processes overlay code*	Flood and inundation hazards overlay code*	Hazardous and explosive facilities overly code*	Hillslopes overlay code*	Landscape values overlay code*	Natural areas overlay code*	Neighbourhood character overlay code*	Places of significance overlay code*	Potential landslip hazard overlay code*	Transport network overlay code*	Caretaker's accommodation code	Child care centre code	Community activities code	Market code	Multiple dwelling and short-term accommodation code	Rooming accommodation code	Sport and recreation activities code	Telecommunications facility code	Advertising devices code	Centre design code	Environmental performance code	Excavation and filling code	Industry design code	Infrastructure works code	Landscaping code	Parking and access code	Reconfiguring a lot code	Vegetation management code
All other uses not otherwise identified	Impact	a																																					
Undefined uses	Impact	a																																					
Reconfiguring a lot																																							
Reconfiguring a lot	Code		a	a	a	a	a	a	a	a	a	a	a	a	a	a	a										a	a		a	a		a						
Operational work																																							
Operational work	Code		a	a	a	a	a	a	a	a	a	a	a	a	a	a	a										a	a		a	a								
IF for advertising devices	Impact	a																																					
IF for advertising devices for projecting signage	Code		a	a	a	a	a	a	a	a	a	a	a	a	a	a	a									a													
IF for advertising devices for pylon signage	Code		a	a	a	a	a	a	a	a	a	a	a	a	a	a	a									a													
IF for excavation or filling of greater than 50m³	Code		a	a	a	a	a	a	a	a	a	a	a	a		a	a										a	a											
IF for excavation or filling of 50m³ or less	Self		a			a	a	a	a		a		a	a		a													a										
IF for excavation or filling within the Places of significance overlay	Code		a	a	a	a	a	a	a	a	a	a	a	a	a	a	a										a	a											
IF for vegetation damage	Self		a			a	a	a	a		a		a	a		a																						a	
IF for vegetation damage within the Places of significance overlay	Code		a			a	a	a	a		a		a		a	a																						a	
IF for works on a local government road	Self		a			a	a	a	a		a		a	a		a														a									
Building work																																							
Minor building work	Self		a			a		a	a		a		a	a		a													a	a									
IF within the Places of significance overlay **and** not for internal building work that does not materially affect the cultural significance of the place	Code		a			a		a	a		a		a		a	a													a	a									
Building work	Self		a			a		a	a		a		a	a		a													a	a									
IF within the Places of significance overlay **and** not for internal building work that does not materially affect the cultural significance of the place	Code		a			a		a	a		a		a		a	a													a	a									
IF for removal or demolition within the Places of significance overlay	Impact	a																																					

* Applicable overlay codes are identified by reference to the overlay maps contained in Schedule 2

^ Applicable local plan codes are identified by reference to the local plan maps contained in Schedule 2