

Table 5.6.x.2 - Tourist accommodation zone precinct 1 - Islands

Column 1	Column 2	Column 3																									
Development	Level of assessment	Assessment criteria																									
		CairnsPlan 2016	Tourist accommodation zone code	Applicable local plan codes [^]	Acid sulfate soils overlay code*	Airport environs overlay code*	Building height overlay code*	Bushfire hazard overlay code*	Coastal processes overlay code*	Flood and inundation hazards overlay code*	Hillslopes overlay code*	Landscape values overlay code*	Natural areas overlay code*	Places of significance overlay	Potential landslip hazard overlay code*	Transport network overlay	Reconfiguring a lot (1 lot into 2 lots) and associated operational works code	Centre design code	Environmental performance code	Excavation and filling code	Industry design code	Infrastructure works code	Landscaping code	Parking and access code	Reconfiguring a lot code	Vegetation management code	
Material change of use																											
Food and drink outlet	Impact	a																									
IF contained within an existing building	Code		a	a	a	a	a	a	a	a	a	a	a	a	a	a		a	a	a		a	a	a		a	
Park	Exempt																										
Shop	Impact	a																									
IF contained within an existing building	Code		a	a	a	a	a	a	a	a	a	a	a	a	a	a		a	a	a		a	a	a		a	
All other uses not otherwise identified	Impact	a																									
Undefined uses	Impact	a																									
Reconfiguring a lot																											
Reconfiguring a lot	Impact	a																									
IF for 1 into 2 lots in accordance with Schedule 18 of the Regulation	Compliance																a										
IF for boundary realignment	Code		a	a	a	a	a	a	a	a	a	a	a	a	a	a				a		a				a	
Operational work																											
Operational work	Code		a	a	a	a	a	a	a	a	a	a	a	a	a	a			a	a		a	a				
IF associated with Reconfiguring a lot for 1 lot into 2 lots in accordance with Schedule 18 of the Regulation	Compliance																a										
IF for Impact assessable signage within the Places of significance overlay	Impact	a																									
IF for all other signage within the Places of significance overlay	Code													a													
IF for excavation or filling of greater than 50m ³	Code		a	a	a	a	a	a	a	a	a	a	a	a	a				a	a							
IF for excavation or filling of 50m ³ or less	Self		a			a		a	a	a	a		a		a					a							
IF for excavation or filling within the Places of significance overlay	Code		a	a	a	a	a	a	a	a	a	a	a	a	a				a	a							
IF for vegetation damage	Self		a			a		a	a	a	a		a		a											a	
IF for vegetation damage within the Places of	Code		a			a		a	a	a	a		a	a	a											a	
IF for works on a local government road	Self		a			a		a	a	a	a		a		a							a					
Building work																											
Minor building work	Self		a			a			a	a	a		a		a					a		a					
IF within the Places of significance overlay and not for internal building work that does not materially affect the cultural significance of the place	Code		a			a			a	a	a		a	a	a					a		a					
Building work	Self		a			a			a	a	a		a		a					a		a					
IF within the Places of significance overlay and not for internal building work that does not materially affect the cultural significance of the place	Code		a			a			a	a	a		a	a	a					a		a					
IF for removal or demolition within the Places of significance overlay	Impact	a																									

* Applicable overlay codes are identified by reference to the overlay maps contained in Schedule 2

[^] Applicable local plan codes are identified by reference to the local plan maps contained in Schedule 2